

4. BASIC RESPONSES

Jump raises - minors	INV over 1♣; Preempt over 1♦
Jump raises - Majors	Preempt
Jump shifts after minor opening	1♣-2♦=FG NAT; 1m-2M=0-6 NAT; 1♦-3♣=INV ♦ raise
Jump shifts after Major opening	INV Natural
Responses to strong 2 suit open.	
Responses to 2NT opening	Muppet Stayman, transfers

5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead	
Four or more with an honour	3rd/low	4th
From 4 small	3rd/low	2nd
From 3 cards (no honour)	3rd	Middle
In partner's suit	If supported high from 3/4 low	
Discards	Low encourage	
Count	Low-High = Even	
Signal on partner's lead:	Low encourage	
Signal on declarer's lead:	Low-High = Even	
Notes	Reverse present count	

6. SLAM CONVENTIONS

4NT: Blackwood <input type="checkbox"/>	RKCB 1430	4♣ Gerber <input type="checkbox"/> when?
Slam Notes	D0P1/DOPE in competition; 3x-4♣ & 3♣-4♦ kc ask (0, 1, 1.5, ...)	
Cue Bids <input checked="" type="checkbox"/>	1st/2nd	
Asking Bids <input type="checkbox"/>		

7. OTHER CONVENTIONS

In comp, 2NT=4cd Raise of partner's M	2NT=ART if 1) o/c 2♦ or higher or 2♣ art;
Fit showing jumps in competition	& 2) next call 2NT OR partner Xs (P) 2NT
Odwrotka 2♦, after 1♣ - 1♥/♠	2NT=ART in uncontested auction after 1♣
3M+1 non-serious	opening if 3♣ is ambiguous
Support Doubles & Redoubles	

www.abf.com.au

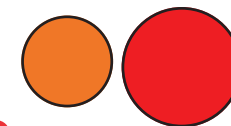
PDF Form Rev. 15F06 by RoL

MyRev. 2021Aug17

Copyright © ABF 2015



AUSTRALIAN BRIDGE
FEDERATION INC.



STANDARD SYSTEM CARD

ABF Nos.	Brad Coles / Jodi Tutty / Stephen Fischer
& Names:	
Basic System:	Polish Club
Brown Sticker <input checked="" type="checkbox"/>	Classification: Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>

1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ See notes	1♥ 11-17, 5+ ♥
1♦ 11-17, 4+ ♦	1♠ 11-17, 5+ ♠
1NT 15-17	may contain 5 card Major <input checked="" type="checkbox"/>

1NT Responses 2♣ Simple Stayman

2♦ 5+ ♥	2♠ 5+ ♠
2♥ 5+ ♠	2NT 5+ ♦
other 4♣/♦ transfers to ♥/♠	

2♣	11-14, (5 ♣ AND 4 card major) OR (6+ ♣)
2♦	Weak, 5/5 at least one major
2♥	Weak, natural
2♠	Weak, natural
2NT	21-22 bal
3NT	To play, based on long minor
other	

2. PRE-ALERTS

1♣: (1) weak: 12-14 NT, 12-17 4414	2♦ opening
(2) intermediate: 15+ 5+♣	
(3) strong: 18+ any shape	

3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through	4♠	Jump overcalls	Weak
Responsive doubles through	4♠	Unusual NT	Two lower unbid suits, 5+/5+
1NT overcall - immediate	15-18	Immediate cue of minor	5+♥/5+♠
1NT overcall - re-opening	12-15	Immediate cue of Major	5+ oM/5+m
Over weak twos	X = T/O, Lebensohl	Over opening threes	X = T/O
Over opponent's 1NT	X = Penalty, 2♣ = ♥ + another, 2♦ = ♠ + minor, 2M = NAT		

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ See other below	2♦ FG, NAT	3♦ 9-11, NAT
1♥ 7+, 4+ ♥	2♥ 0-6, NAT, see (3)	3♥ 7+ ♥, 2 top 3 (not AK)
1♠ 7+, 4+ ♠	2♠ 0-6, NAT, see (3)	3♠ 7+ ♠, 2 top 3 (not AK)
1NT 7-10, BAL	2NT 11-12, no 4M	3NT 12-16, BAL no 4M
2♣ FG, NAT	3♣ 9-11, NAT	4♣
other 1♣-1♦ = 0-6 any, 7-11 UNBAL no major or 17+ BAL no major		
1♦ 1♥ 6+, NAT	2♥ INV, NAT	3♥ SPL
1♠ 6+, NAT	2♠ INV, NAT	3♠ SPL
1NT 6-10, no major	2NT 11-12, BAL	3NT 13-15, BAL
2♣ INV+, NAT	3♣ 6-10, 4+ ♦, no M	4♣ SPL
2♦ INV+, NAT no major*	3♦ Preempt, NAT	4♦ Preemptive
other * Forcing to 3♦, FG if either hand bids past 3♦		
1♥ 1♠ 6+, NAT	2♥ Simple raise	3♦ INV, NAT
1NT <FG, 0-2 ♥, 0-3 ♠	2♠ INV, NAT	3♥ Preempt (4-8), NAT
2♣ see (1)	2NT FG, 4+ ♥ (Cohen)	3♠ SPL
2♦ FG, NAT	3♣ INV, NAT	3NT ♦ SPL
other (1) 1M-2♣ = INV raise, FG BAL, FG ♣; BPH 1M-2♣ = INV raise		
1♠ 1NT <FG, 0-2 ♠	2♠ Simple raise	3♥ INV, NAT
2♣ see (1) above	2NT FG, 4+ ♠	3♠ Preempt (4-8), NAT
2♦ FG, NAT	3♣ INV, NAT	3NT ♥ SPL
2♥ FG, NAT	3♦ INV, NAT	4♣ SPL
other 1♠-4♥ = to play		
1NT 3♣ Puppet Stayman	3♠ 13(54)	4♦ 6+ ♠
3♦ FG, 5+ ♣, 5+ ♦	3NT To play	4♥ To play
3♥ 31(54)	4♣ 6+ ♥	4♠ To play
other 1NT-3♣; 3♦=no 5 cd M		
2♣ 2♦ INV+ ART relay (2)	2NT ♣ raise OR FG 2-suits	3♥ INV, NAT
2♥ CONST, 5+ card suit	3♣ INV, NAT	3♠ INV, NAT
2♠ CONST, 5+ card suit	3♦ INV, NAT	3NT To play
other		
2♦ 2♥ P/C	3♣ -> 3♦, FG own suit	3♠ P/C
2♠ P/C	3♦ INV in partner's major	3NT To play
2NT FG, ART enquiry	3♥ P/C, support for ♥ & ♠	4♣ Asks for TRF to M
other 4♦=bid your M; X of immediate (2M)=T/O, otherwise X=pen; 4m on up to (3♣)		

Notes (2) 2M=NAT, next step(s) relays 6cd, then 3cd frag, 2NT/3♣=max/min ♣, relay for spl; 3♦/M:spl (3) Continuations as if opened 2M.

(4) 1♣-1♦/1M; 3♣= 5♦/4♣, 18+

2♥ 2♠ F1R, NAT	3♦ F1R, NAT	3NT To play
2NT ART, SPL ask *	3♥ To play	4♣ SPL
3♣ F1R, NAT	3♠ FG, 6+ ♠	4♥ To play
other *3L=spl; 3♥=min; 3NT=max; 4L=void		
2♠ 2NT ART, SPL ask	3♥ F1R, NAT	4♣ SPL
3♣ F1R, NAT	3♠ To play	4♥ To play
3♦ F1R, NAT	3NT To play	4♠ To play
other		
2NT 3♣ Muppet Stayman	3♠ Minor Stayman	4♦ TRF ♠
3♦ 5+ ♥	3NT To play	4♥ TRF ♣
3♥ 5+ ♠	4♣ TRF ♥	4♠ TRF ♦
other		

9. CONVENTIONS

Unusual NT: Lower 2 unbid suits

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☒ Priorities: On after 1m-♥-♠; XYZ on in comp if resp shows 4M

Defence to 3NT opening X=PEN

Defence to Opening Twos X=T/O, LEB, 2NT=16-19

Multi 2♦ XXX, LEB, 2NT=16-19

RCO style 2-s XXX, LEB, 2NT=16-19

Other 2-s XXX, LEB, 2NT=16-19

Defence 1♣ : CRASH

to

strong 2♣ : CRASH

♣

Over 1NT Interference (x=pen) XX=one suit, 2L= L and higher; Rubensohl see note (5)

Lebensohl - other uses

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X

4♠ X

10. OTHER NOTES

1m (1♥): X=4+♠, 1♠=values, 0-3 spades ; Jumps to game on resp 1st bid= to play

After 1♣ (bid): 1L=F1R, NAT; 2L=CONST, NAT; 3L=GF, NAT; conventions off over X

1♣ (1X) 1Y/double 2♣ 2♦=FG, ART; Odwrotka off after interference

After 1♣ (X): P=<7, 3+♣; 1♦=<7, <3♣

(5) 1NT (x=not pen) SYS on, XXX; 1NT (2♣) X= STAY

Defence wk 2: Leaping Michaels (on ♥), 3 suit=stopper ask